

Guide to Designing Your UDL Unit/Lesson

GOALS	
Standard: Goal/Objective:	Is your goal clear and specific? Are the means flexible? If not, how can you scaffold? Where will the goal be posted? How will students revisit the goal
ASSESSMENT	
How will you know if students have achieved the goal? What assessments will you use?	 What will "success" look like? Have you offered multiple means for students to demonstrate success? Does the assessment directly measure realization of the goal?
BARRIERS	
What barriers can you anticipate?	✓ Check: Are there barriers in the context (location, grouping, noise level), presentation (oral, written) or activities (writing, speaking, planning)?
[↑] VARIABILITY	
What are your options for engagement? • • • •	✓ Check: □ Do these options address the anticipated barriers? □ Are there options for choice, relevancy, and minimizing distractions?

Options for balancing perceived

demands and resources?

Options for mastery-oriented feedback? Collaboration?



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Wh	nat are your options for representation?
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✓Check:

- Do these options address the anticipated barriers?
- Are there options for audio/visual/display of info?
- Are there options to access language, math, and symbols?
- Are there options to build background knowledge and highlight key patterns?

√ VARIABILITY

Wh	at are your options for Action and Expression?
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✓ Check:

- Do these options address the anticipated barriers?
- Are there options for physical action?
- □ Are there options for multiple communication tools?
- Are there options for varying levels of support?
- Are there options for goal setting, strategy development, and self-monitoring?